

FAQ for FRIEDRICH

Date: January 2005

In the following we list rules questions and answers for the the board-game FRIEDRICH. They are listed according to the sections of the rules booklet. A paragraph is every rule with a leading spades-symbol (♠).

ERRATA

Due for some reason, there were some minor losses of words in the english rules. They are (addition of the missing words are given in bold face):

- Rule 7 (Combat), first para, first sentence, reads:
*Each combat is started by telling your opponent **the number of armies** your general command.*
- Rule 9 (Supply), third para, second sentence, reads:
*If the general is in supply in his **next** supply phase, he is flipped face-up again.*

3 Tactical Cards

QUESTION: If a nation has no units on the map, does she still receive Tactical Cards? And is she allowed to return her generals on to the map again?

ANSWER: Yes. Yes. (Since there is no exception in the rules.)

6 The armies

QUESTION: If generals are stacked, at what moment may armies re-distributed between them?

ANSWER: At any time. Even during an opponent's move; or during the combat phase; even at the end-of-turn-segment. (Example: Prussia has stacked Heinrich and Dohna with 4 and 3 armies, respectively. If the Card of Fate "Sweden" is drawn (which calls for the removal of anyone Prussian General), Prussia may give Dohna's 3 armies to Heinrich, and remove Dohna from the game then.

9 Supply & 10 Recruitment

QUESTION: Do you use depot cities like a supply train for supply purposes (i.e. is a general within a distance of 6 cities to the depot city in supply)?

ANSWER: No.

QUESTION: Are depot cities considered objective cities?

ANSWER: No.

QUESTION: Are you allowed to give new recruited armies to a general who is out of supply?

ANSWER: Yes, see rule 9, para 5.

QUESTION: Is it possible that a general AND a supply train re-enter the game simultaneously on one single depot city?

ANSWER: No. Since the stacking limit (only one unit per city, but up to 3 generals of one nation) is still valid (rule 4, para 4). Of course you are allowed to bring back 3 generals on one city at once.

QUESTION: May one general re-enter the game on a depot city occupied by a general of its own? Must he receive a new army?

ANSWER: Yes. Yes. (rule 4, para 3 and 4) But remember: If you do it, both generals have completed their movement! Of course you would be allowed to move the general away, and let the other one re-enter afterwards (rule 2, para 3). You could even bring back a supply train

now, since the city is emptied. The new general must receive a new army (rule 10, para 3).

11 The Clock of Fate

QUESTION: If a Card of Fate calls for the removal of a general from the game, is he really out of the game? If yes, are you allowed to remove a general, who is currently not on-map?

ANSWER: Yes. Yes. ("Out of the game" is a different terminology than "off the map".)

QUESTION: Card of Fate No. 5, spades version. "Next turn Soubise is not allowed to participate in an attack..." Is Soubise not allowed to move into attack-position (i.e. adjacent to an enemy); or is he not allowed to attack if adjacent?

ANSWER: He is not allowed to move adjacent to an opposing enemy. He is also not allowed to re-enter the game on a depot city, if this would bring him adjacent to an enemy. Same is true for all cards with similar wording (e.g. Card 4, diamonds version ("Cumberland") and Card 3, spades, ("no attack into or out of Halle"): Let's say Winterfeldt is on Halle, then no enemy is allowed to move next to him (since he would have to attack then); if Winterfeldt is on a city next to Halle, then no enemy may enter Halle (since he would have to attack Winterfeldt then)).

QUESTION: Card of Fate, No. 7, diamonds-version. "If involved in combat next turn, Frederick has to reach a positive score at least once." What does this mean? Does it matter whether he is attacking or being attacked? What happens if a positive score cannot be obtained by Frederick (which could be very possible if he doesn't have the right suit)?

ANSWER: No matter whether attacking or being attacked, Frederick has to reach a positive score in combat at least once using a Tactical Card. This is also true, if he starts combat with more armies than his opponent. If it is not possible for him to reach a positive score (due to lack of cards), he has to play as many cards as possible. If the enemy retreats, before he is allowed to play a Card, then there is no penalty for Frederick, except that he must reach a positive score in the next combat (if ever) during the same game turn. If Frederick is fighting more than one combat, then the restriction is valid for only one combat.

QUESTION: Card of Fate, No. 9, diamonds-version. "Prussia may draw randomly on TC from Austria, after first giving one TC of her choice to Austria." Does the card given to Austria go into the hand where it can possibly be drawn randomly again?

ANSWER: Yes.

JANUARY 2005

